
ncpty

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CONTENTS

1	API	3
	Index	7

An NCurses pseudoterminal library.
API still under initial development.

struct ncpty_t

Public Members

int fd
File descriptor for master-side of pseudoterminal.

pid_t pid
Process id.

VTerm *vt
Virtual terminal pointer.

PANEL *panel
ncurses panel

file **ncpty.h**

#include <ncurses.h>#include <panel.h>#include <sys/types.h>#include <vterm.h> Public header for ncpty - the curses pseudoterminal.

Typedefs

typedef struct ncpty_t ncpty

Functions

struct ncpty_t *ncpty_new(PANEL *panel)

Allocate a new ncpty object assigned with an ncurses PANEL.

The pseudoterminal assumes responsibility for the WINDOW until a call to ncpty_free and any existing pointers to the WINDOW should be considered invalid.

Return a newly allocated ncpty_t if successful, otherwise returns NULL

Parameters

- [in] panel: ncurses panel to be used by the pseudoterminal process

void ncpty_free(struct ncpty_t *pty)

Deallocate an ncpty object.

Parameters

- [in] pty: ncpty object to destroy

int **ncpty_execvp** (**struct** *ncpty_t* *pty, **const** char *file, char ***const** argv[])

Create a pseudoterminal, fork, exec and attach a child process to the child-side.

If this call fails for any reason, the ncpty object is left in a definite state.

Return 0 for success, -1 for execvp error. `errno` is set to indicate the specific error encountered.

Parameters

- [out] pty: ncpty object device
- [in] file: filename of file to executed (will search on \$PATH)
- [in] argv: array of null-terminated string arguments, terminated by a null pointer

bool **ncpty_status** (**struct** *ncpty_t* *pty, int *exit_code)

Check if child process controlled by ncpty object has exited.

Return true if process is still running, false otherwise

Parameters

- [in] pty: ncpty object
- [out] exit_code:

void **ncpty_exit** (int exit_code)

Exit program.

Convenience function. Uses `exit_curses` if built with ncurses 6.2.20191214 or later.

Parameters

- [in] exit_code:

file **banner.c**

```
#include <stdio.h>#include <string.h>#include <sys/stat.h>#include <sys/types.h>#include  
<sys/wait.h>#include <unistd.h>#include "ncpty.h" Simple example of ncpty use that wraps a terminal  
in header and footer banners.
```

Functions

void **print_usage** (**const** char *name)

int **fallback** (int argc, char **argv)

int **main** (int argc, char **argv)

file **ncpty.c**

```
#include "ncpty.h"#include <curses.h>#include <fcntl.h>#include <stdio.h>#include <stdlib.h>#include  
<string.h>#include <sys/ioctl.h>#include <sys/wait.h>#include <termios.h>#include <unistd.h>
```


Functions

struct ncpty_t *ncpty_new (PANEL *panel)

Allocate a new ncpty object assigned with an ncurses PANEL.

The pseudoterminal assumes responsibility for the WINDOW until a call to ncpty_free and any existing pointers to the WINDOW should be considered invalid.

Return a newly allocated ncpty_t if successful, otherwise returns NULL

Parameters

- [in] panel: ncurses panel to be used by the pseudoterminal process

void **ncpty_free** (struct ncpty_t *pty)

Deallocate an ncpty object.

Parameters

- [in] pty: ncpty object to destroy

int **ncpty_execvp** (struct ncpty_t *pty, const char *file, char *const argv[])

Create a pseudoterminal, fork, exec and attach a child process to the child-side.

If this call fails for any reason, the ncpty object is left in a definite state.

Return 0 for success, -1 for execvp error. errno is set to indicate the specific error encountered.

Parameters

- [out] pty: ncpty object device
- [in] file: filename of file to executed (will search on \$PATH)
- [in] argv: array of null-terminated string arguments, terminated by a null pointer

bool **ncpty_status** (struct ncpty_t *pty, int *exit_code)

Check if child process controlled by ncpty object has exited.

Return true if process is still running, false otherwise

Parameters

- [in] pty: ncpty object
- [out] exit_code:

void **ncpty_exit** (int exit_code)

Exit program.

Convenience function. Uses exit_curses if built with ncurses 6.2.20191214 or later.

Parameters

- [in] exit_code:

file **ncpty_test.c**

```
#include "greatest.h" #include "ncpty.h" #include <sys/resource.h> #include <sys/queue.h> #include <sys/time.h>
```

Functions

TEST **invalid_status_tests** (void)

TEST **invalid_free_test** (void)

TEST **fork_fail_test** (void)

TEST **resource_starvation_test** (void)

GREATEST_MAIN_DEFS ()

int **main** (int *argc*, char ***argv*)

dir **src/bin**

dir **include**

dir **src/lib**

dir **src**

dir **src/test**

INDEX

F

`fallback` (C++ *function*), 4
`fork_fail_test` (C++ *function*), 6

G

`GREATEST_MAIN_DEFS` (C++ *function*), 6

I

`invalid_free_test` (C++ *function*), 6
`invalid_status_tests` (C++ *function*), 6

M

`main` (C++ *function*), 4, 6

N

`ncpty` (C++ *type*), 3
`ncpty_execvp` (C++ *function*), 4, 5
`ncpty_exit` (C++ *function*), 4, 5
`ncpty_free` (C++ *function*), 3, 5
`ncpty_new` (C++ *function*), 3, 5
`ncpty_status` (C++ *function*), 4, 5
`ncpty_t` (C++ *struct*), 3
`ncpty_t::fd` (C++ *member*), 3
`ncpty_t::panel` (C++ *member*), 3
`ncpty_t::pid` (C++ *member*), 3
`ncpty_t::vt` (C++ *member*), 3

P

`print_usage` (C++ *function*), 4

R

`resource_starvation_test` (C++ *function*), 6